

LEVEL: Beginner
TOPIC: Various

DESCRIPTION COACHING POINTS DIAGRAM FIRST COACHING POINT - FOLLOW Game 1 - coconut shy - players will face a partner and kick one ball back and forth. There is a THROUGH second ball in between them. They must try to knock the center ball for a point. Play for two :Players should swing their kicking leg minutes and the player with the most points wins. Rotate partners and play a couple times towards the target as they swing. **SECOND COACHING - POSTURE** :Player finish their kick balancing on **GAME 1** :their non-kicking foot. Leaning slightly :forward Game 2 - get outa here!!! - same concept as above but this time the players are trying to :FIRST COACHING POINT - CONTACT knock the middle ball all the way over to their opponents square. Play for 2 minutes and they SURFACE player furthest from the ball wins. Rotate and play a couple opponents. Players try to hit the ball right in the imiddle. SECOND COACHING POINT - FINDING A SWEET SPOT GAME 2 Show players that the ball lines up with the inside of the foot. If they can line it :up as they kick it should be a nice kick :This should be a fun, high-energy way to finish the session with a little competition. Game 3 - passing relays - set up all soccer balls at one end of the field and a small goal for Add-in coaching points as needed but allow each team at the opposite end. When coach starts the game the closest player from each : the players to enjoy the game. team to the balls must run and collect a ball - they pass it to the next player and so on until the last player who must try to score, the starting player gets the next ball and repeats. You can progress the game by asking players to move along one place after each goal so that the player who has just scored will run to get the next ball and start it.